HUGO QUITTON

VIDEO GAMES PROGRAMMER

I am a French game programmer with a Computer Science degree

LANGUAGES

French: native
English (TOEIC score: 915/990)
Japanese Level JLPT 5
Spanish: notions

SOFT SKILLS

Strong commitement
Reliability
Perseverance
Adaptibility

GAME JAMS

Scientific Game Jam October 2021:
The Legend of Nanuq the King Bear and Sanni (won prize)
Global game jam 2020: Apocalypse not now
Scientific game jam 2020: Breaking Bot

HOBBIES

Manga: Reading and Watching
Videos games: Playing (FPS, MOBA, Rogue-Like, TCG)
Ski: Casual

CONTACT

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Itchio: https://manfredhq.itch.io/
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EXPERIENCE

Web application programmer | PHP / Javascript
ST Microelectronics | October 2020 - September 2021 | Apprenticeship

- Integrated and applied of multiple technologies to create microchip.
- Modelized a database in mysql.
- Programmed new features in Symfony.

Mobile application programmer | Unity3d / C#
GRAALY | January 2020 - Febuary 2020 | Internship

- Built the application using UNITY 3D.
- Offered expertise in B2B meetings with clients.

Solid principle programming | C# / Unity3d
Lyon | Project of 1 month

- Built the application using UNITY 3D.
- Used multiple SOLID PRINCIPLE (Command patern, Custom event system, Single responsibility)
- Connection to a Twitch RTC chat for the players inputs.

Unreal engine ai | C++ / Unreal
Lyon | Project of 1 month

- Built the application using UNREAL ENGINE 4.
- Used C++ for everything except to create widgets.
- Made an AI (Behaviour Tree) that wanders until it detects you.

Engine programming | C++ / directx9
Lyon | Project of 1 month

- Built an engine and a game using Directx9
- Built the engine working with Gameobjects and Components

Typing RPG | Unity3d / c#
Lyon | Side Project

- Built a prototype of a typing rpg game in 2D
- Can type freely to interact with the world and type to fight against mobs
- Worked using SOLID principles

EDUCATION

M.Sc Video Game Programming | Currently Pursuing

Gaming Campus Lyon | 2021 - 2023

Computer Science | Application designer and developer

EPSI Grenoble | 2018 - 2021